



# Debugging meets testing in Erlang

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# Outline

Motivation

Declarative  
debugging

Unit Testing  
in Erlang

Our proposal

Conclusions

# Outline

## Motivation

# Motivation

Thinking about the rôle of debugging

Debugging → Most labor-intensive task in software development

1) Many different computations to consider, **correct** and **wrong**

2) Complexity: compare

Intended meaning of the each piece of code

The value **actually computed**

# Motivation

Thinking about the rôle of debugging

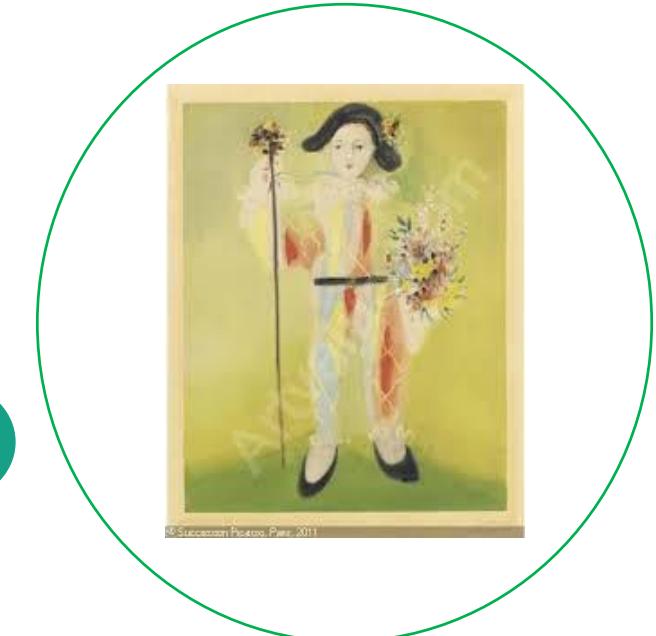
Debugging → Compare intended and computed values



# Motivation

Thinking about the rôle of debugging

Debugging → Sometimes comparing expected and obtained results  
is not so easy!



# Motivation

Thinking about the rôle of debugging

Debugging → Many questions!



# Motivation

Thinking about the rôle of debugging

Debugging → Goal: find an unexpected result



# Motivation

Thinking about the rôle of debugging

Debugging sessions → Intense reflection about the code  
→ deep understanding of the program



# Motivation

Thinking about the rôle of debugging

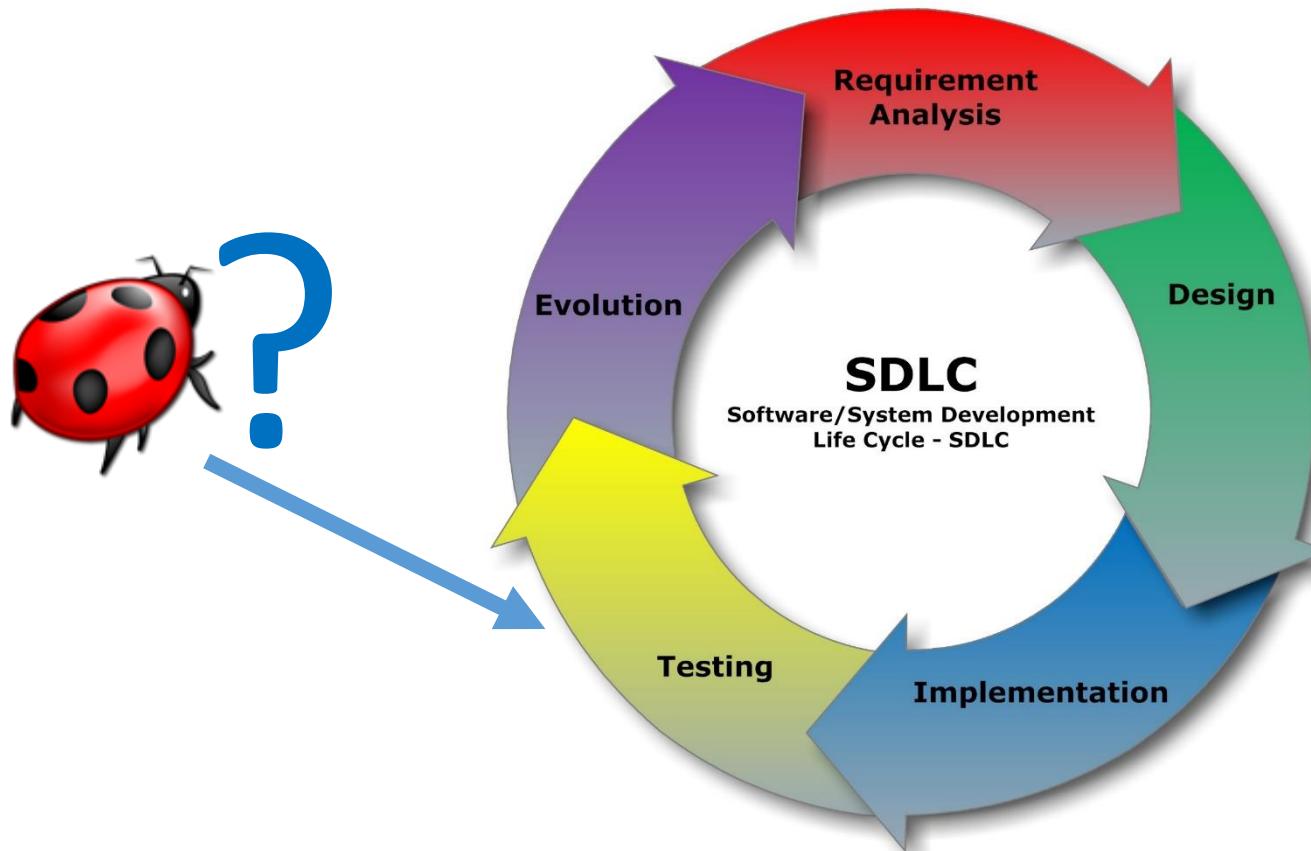
Debugging → What happens with all this knowledge once the bug has been found?



# Motivation

Thinking about the rôle of debugging

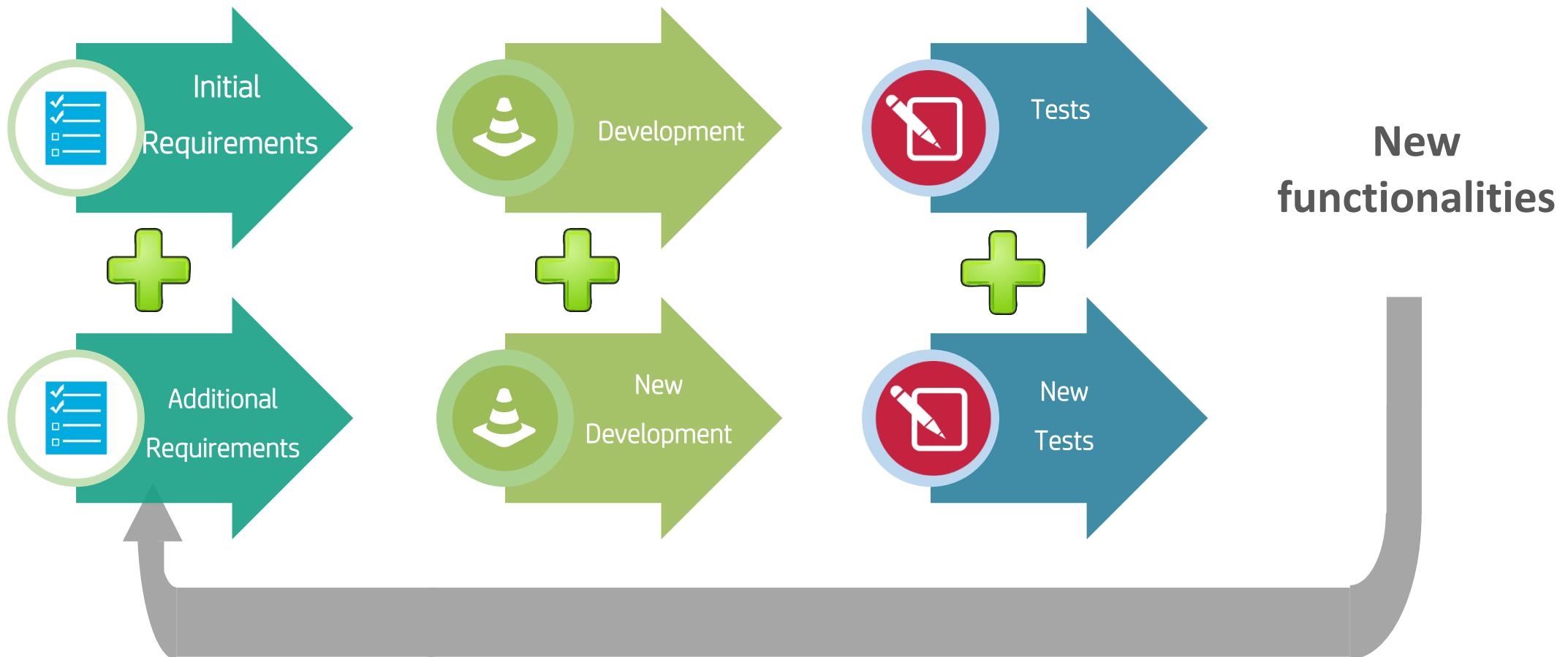
Is debugging **really** part of the software development life cycle?



# Motivation

Thinking about the rôle of debugging

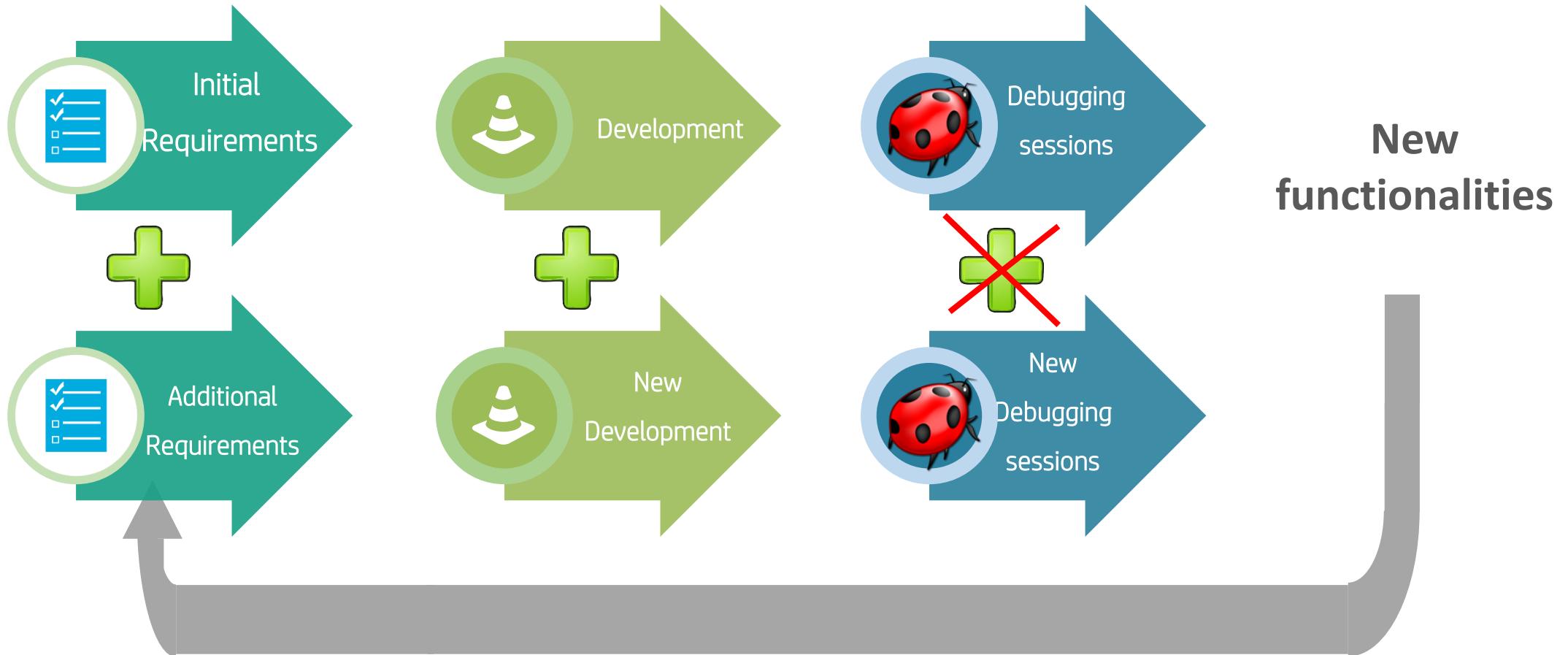
## Example: Testing



# Motivation

Thinking about the rôle of debugging

## What about debugging?



# Motivation

Thinking about the rôle of debugging

Our Goal → Integrate **debugging** in the software development life cycle

## HowTo

- 1) Debugging sessions generate tests
- 2) Tests used during debugging sessions

# Outline

Motivation



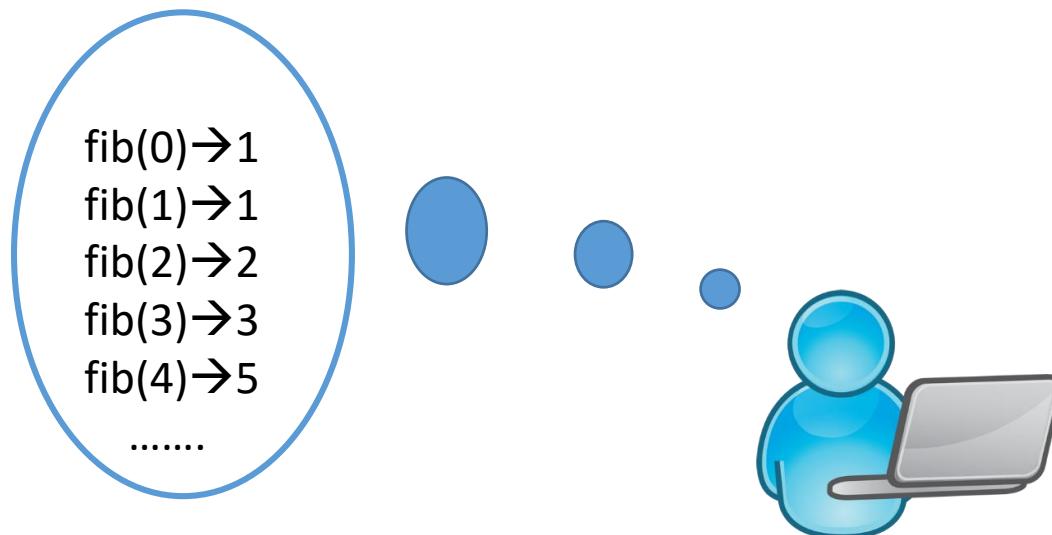
Declarative  
debugging

# Declarative debugging

- ✓ **Initial symptom:** unexpected result detected by the user
- ✓ Automatically generates a **computation tree**
  - ✓ **Node:** Computation steps with its result
  - ✓ **Children:** Subcomputations needed to obtain the result at the parent node
  - ✓ **Root:** initial symptom
- ✓ **Validity:** The user determines the validity of the nodes
- ✓ **Goal:** Find a buggy node, an invalid node with valid children  
→ incorrect piece of code

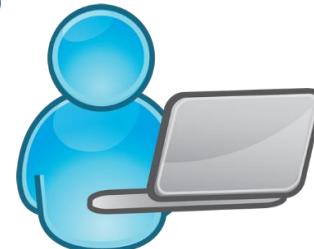
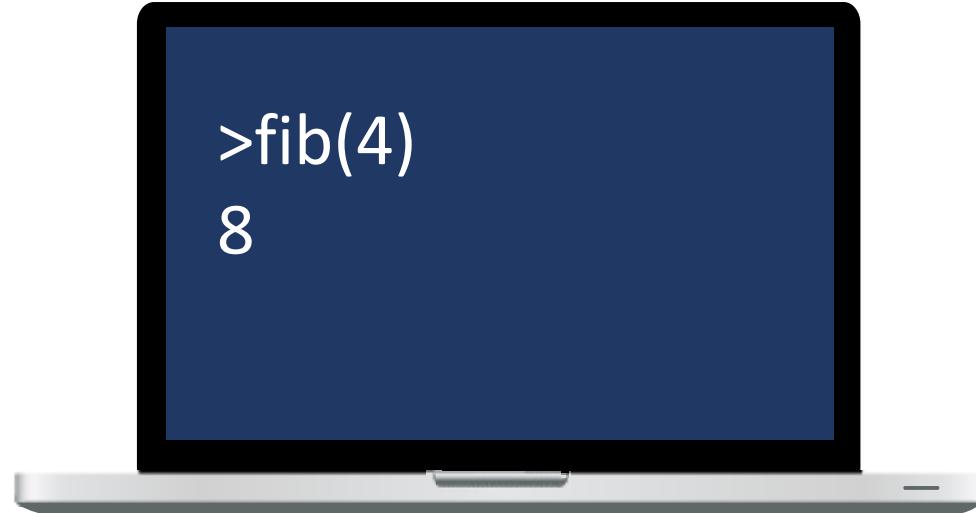
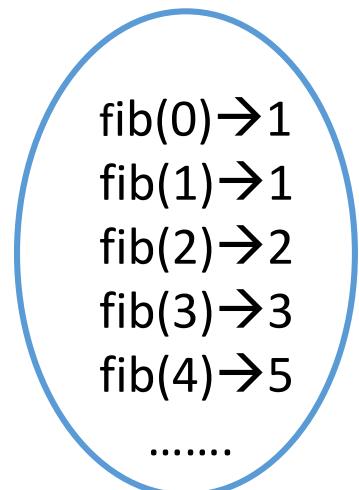
# Erlang example: Fibonacci

```
-module(fib).  
-export([fib/1]).  
  
fib(0) -> 1;  
fib(1) -> 2;  
fib(N) -> fib(N-1)+ fib(N-2).
```



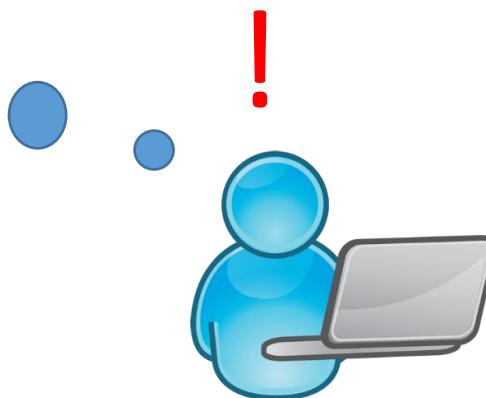
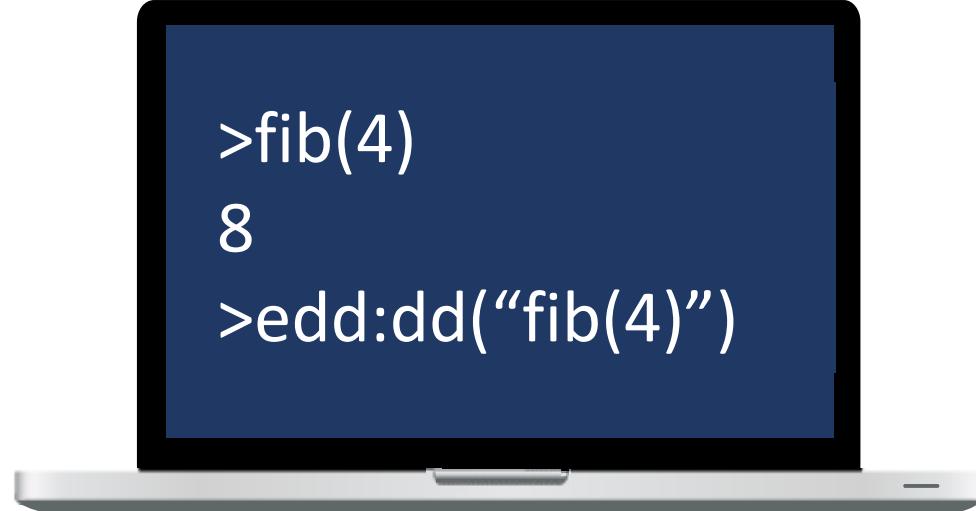
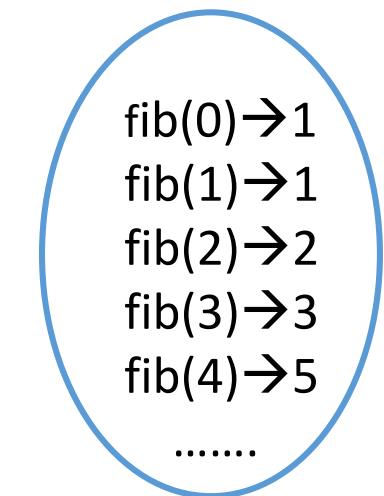
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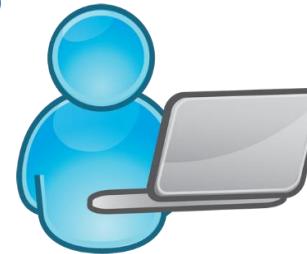
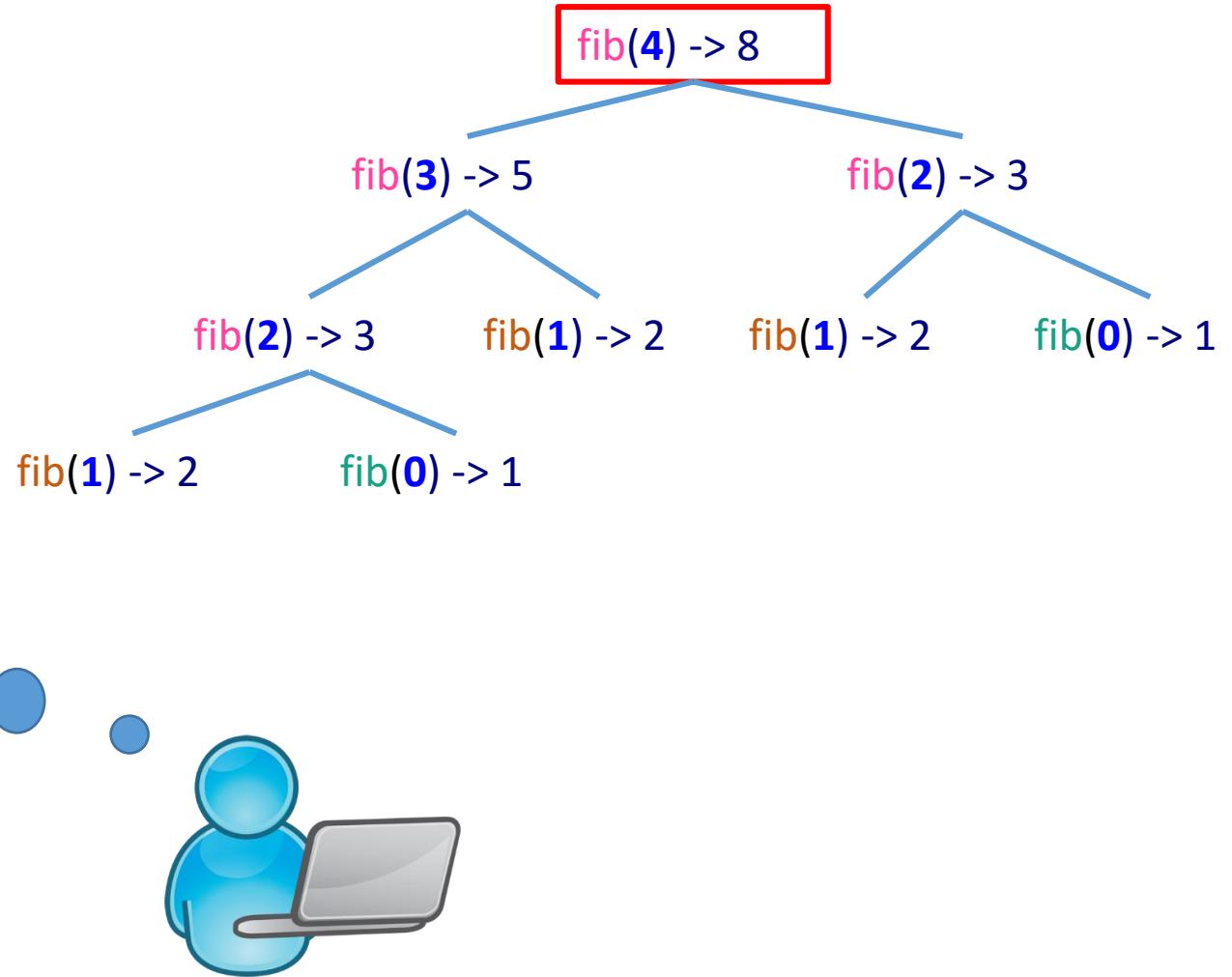
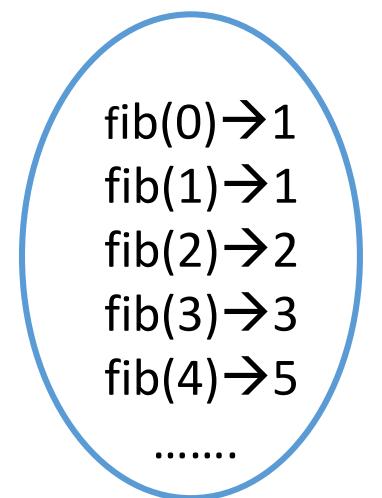
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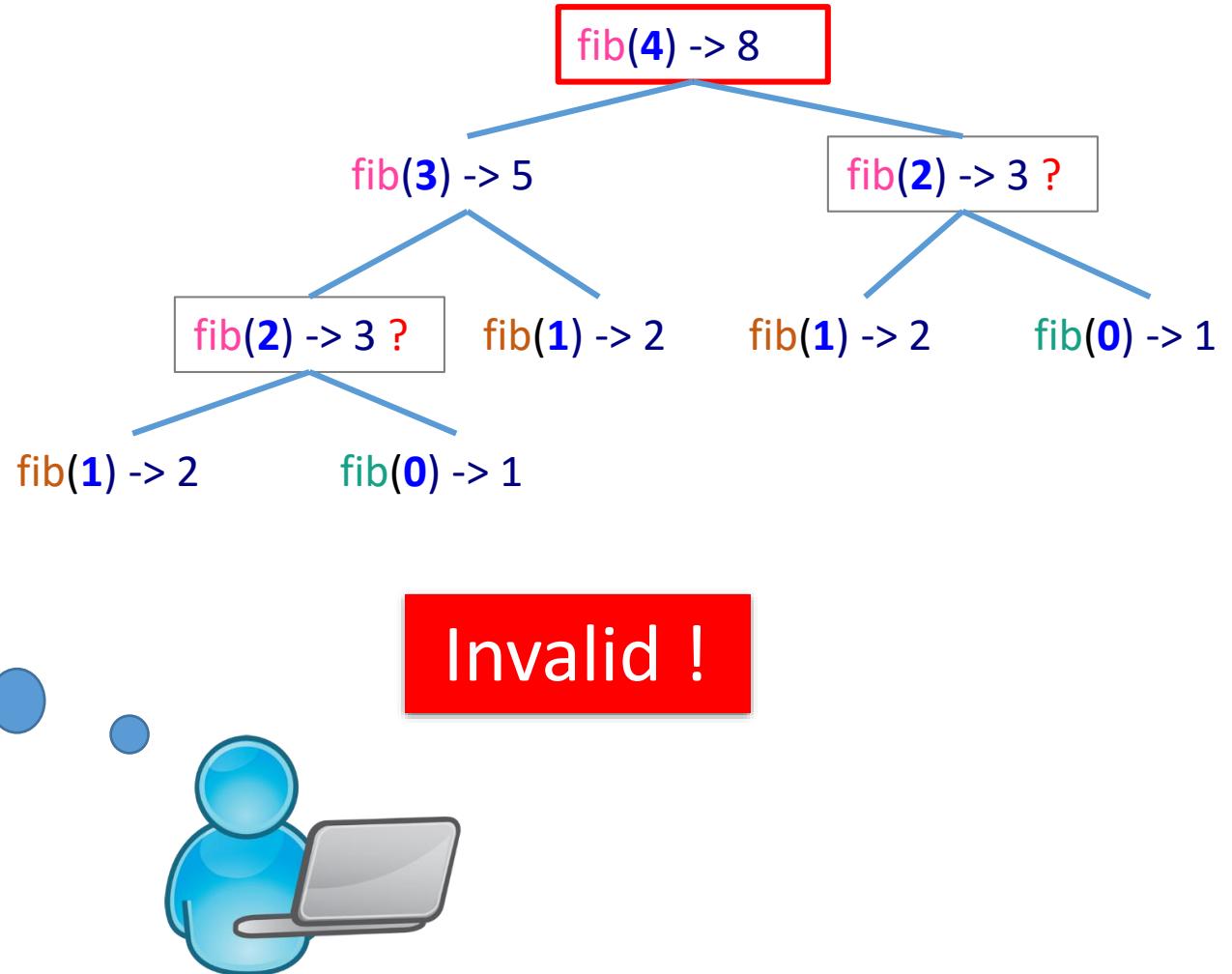
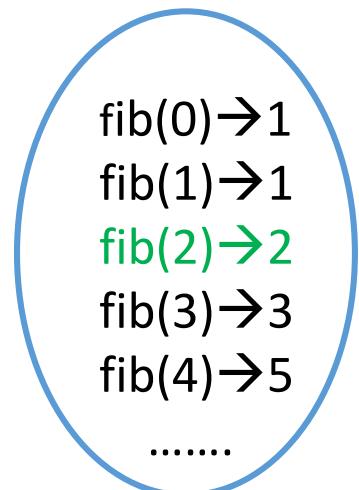
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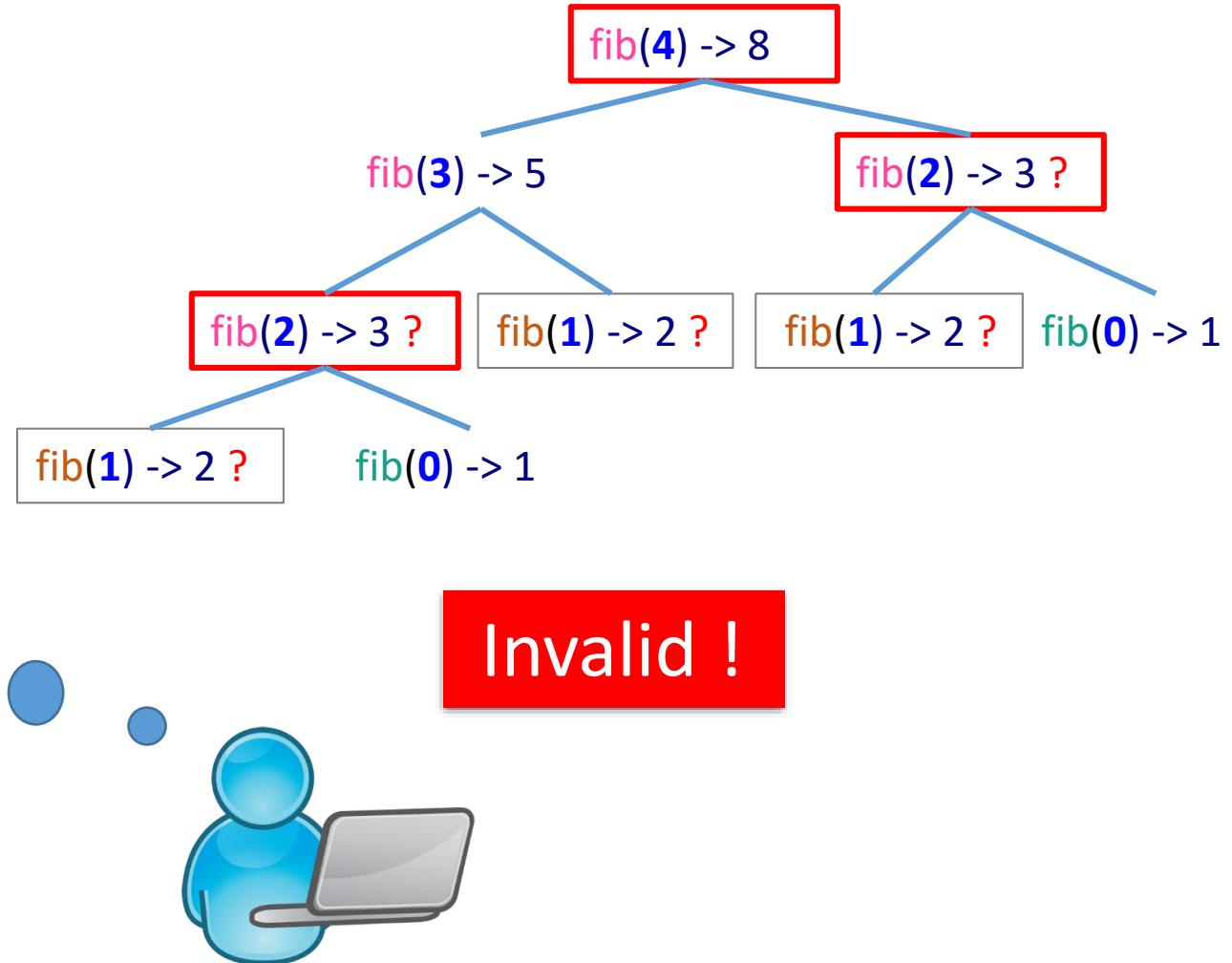
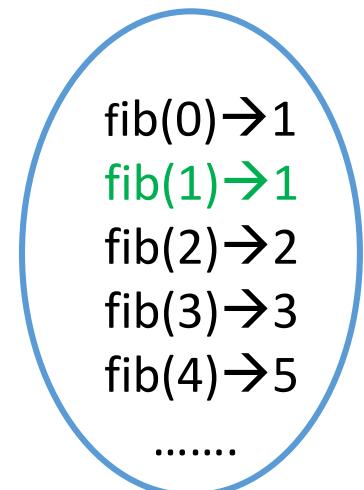
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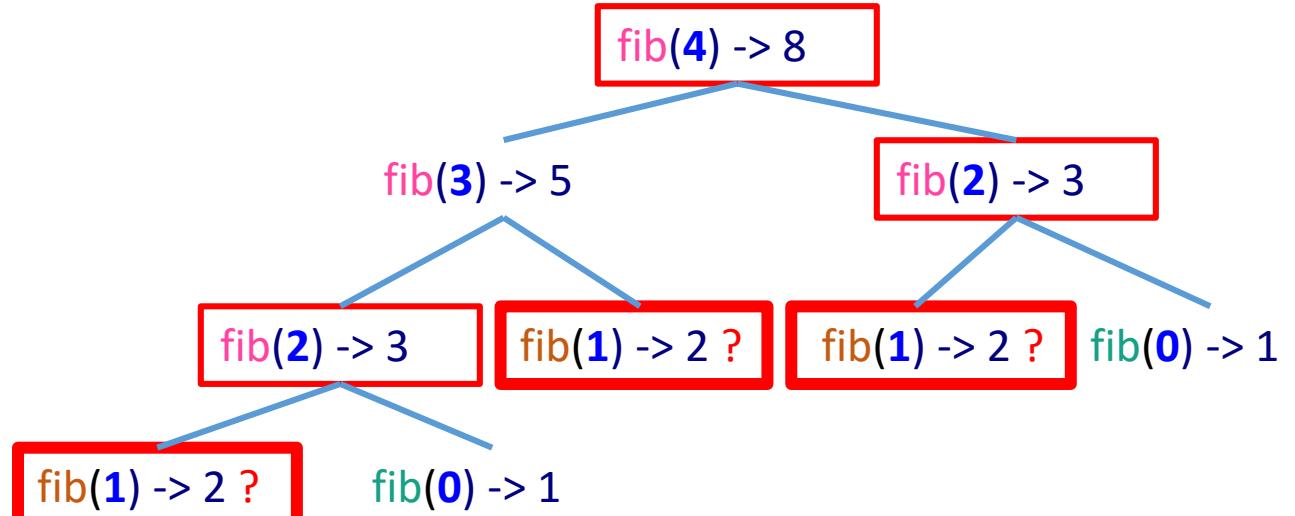
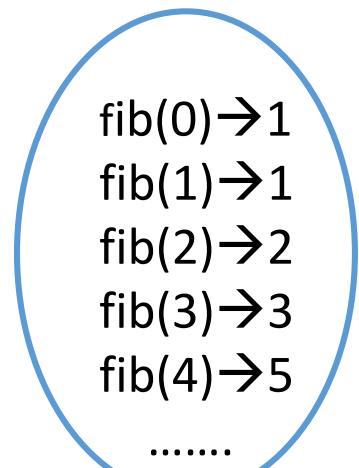
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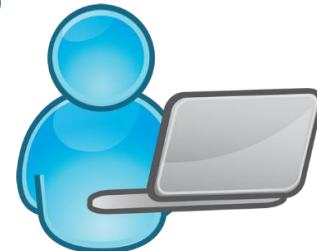


# Erlang example: Fibonacci

```
-module(fib).  
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fib(0) -> 1;  
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```



Buggy nodes !



# Outline

Motivation



Declarative  
debugging

Unit Testing  
in Erlang

# Unit Testing in Erlang

- ✓ Unit tests: Check units of code in (relative) isolation
- ✓ Created by Kent Beck in 1998 (Sunit for Smalltalk)
- ✓ xUnit, a big family: JUnit, Runit, NUnit
- ✓ EUnit: Unit test framework for language Erlang

# Unit Testing in Erlang

## Erlang

- ✓ **Functional**: functions as basic pieces of code
- ✓ **Concurrent**: deals with thousands of processes readily
- ✓ **Dynamic Typing**: variables declared without types
- ✓ **Hot Swapping, single assignment, eager evaluation...**

# Erlang example

```
-module(quicksort).  
-export([qs/2, leq/2]).
```

```
qs(_, []) -> [];  
qs(F, [E | R]) -> {A, B} = partition(F, E, R), qs(F, B) ++ [E] ++ qs(F, A).
```

```
partition(_, _, []) -> {[[], []]};  
partition(F, E, [H | T]) ->  
    {A, B} = partition(F, E, T),  
    case F(H, E) of  
        true -> {[H | A], B};  
        false -> {A, B}  
    end.
```

```
leq(A, B) -> A =< B.
```

# Unit Testing in Erlang

## Erlang EUnit example

```
-include_lib("eunit/include/eunit.hrl").  
  
quicksort_test() ->  
    ?assertEqual( qs(fun leq/2, []),      []),  
    ?assertEqual( qs(fun leq/2, [1]),     [1]),  
    ?assertEqual( qs(fun leq/2, [7,1]),   [1,7]),  
    ?assertEqual( qs(fun leq/2, [7,8,1]), [1,7,8]).
```

```
quicksort:test().  
... *failed*  
in call from quicksort:quicksort_test/0  
    (quicksort.erl, line 22)  
**error:{assertEqual,[{module,quicksort},  
                      {line,22},  
                      {expression,"[ 1 , 7 ]"}},
```

# Unit Testing in Erlang

## Erlang EUnit example

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# Outline

Motivation



Declarative  
debugging



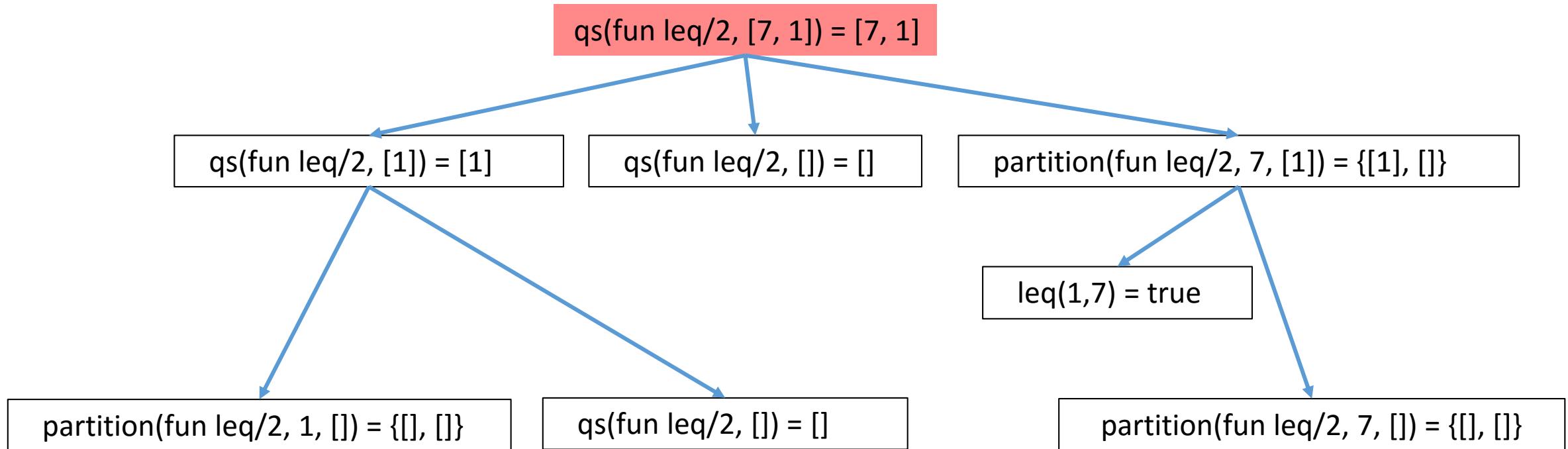
Unit Testing  
in Erlang



Our proposal

# Debugging meets testing

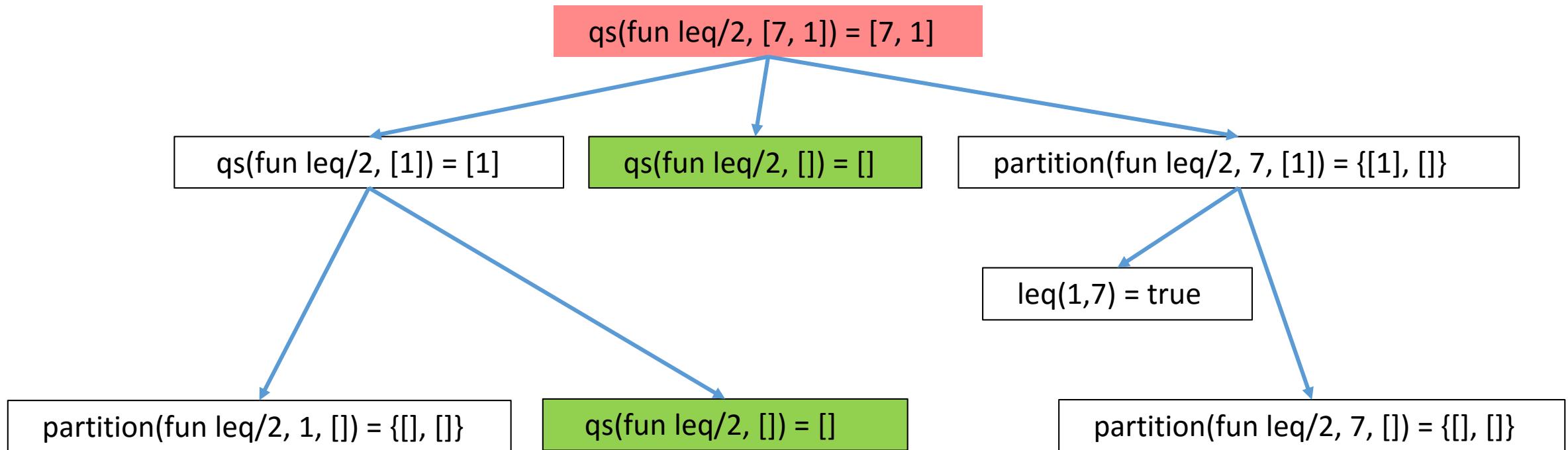
```
> edd:dd("quicksort:qs( fun quicksort:leq/2, [7,1] )").
```



# Debugging meets testing

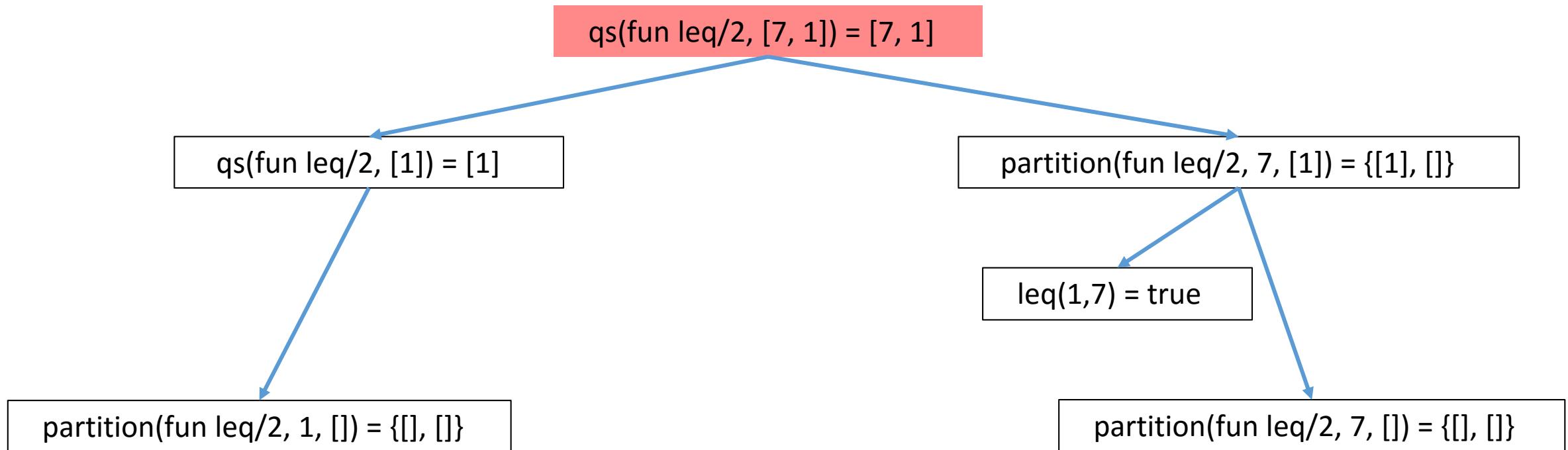
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```

```
?assertEqual( qs(fun leq/2, []), [] )
```



# Debugging meets testing

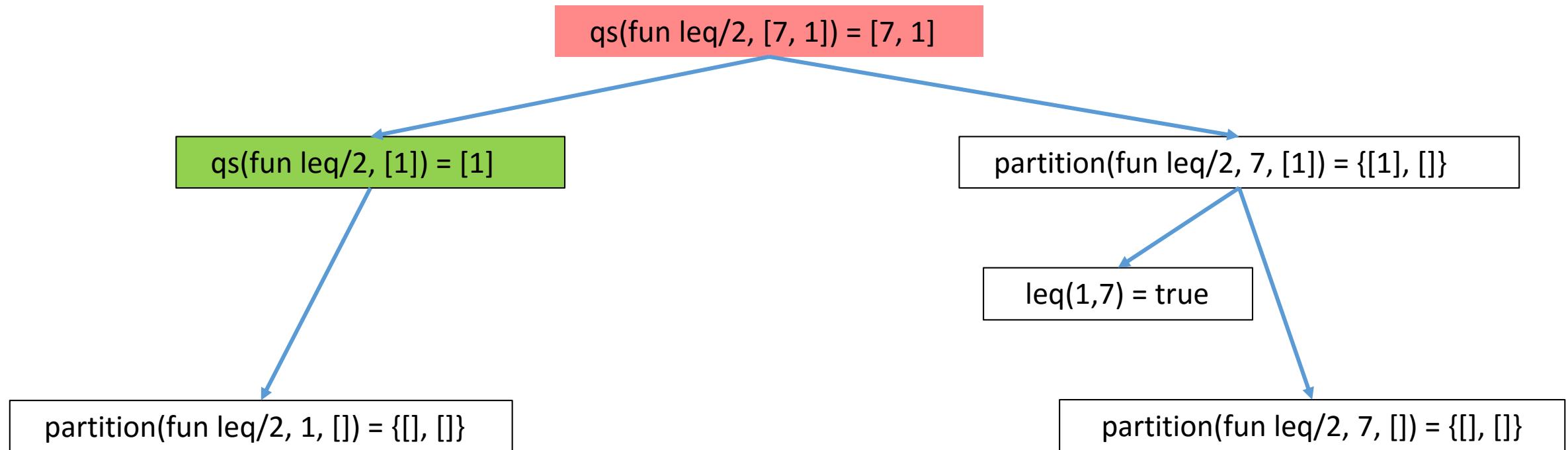
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# Debugging meets testing

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> edd:dd("quicksort:qs( fun quicksort:leq/2, [7,1] )").
```

```
?assertEqual( qs(fun leq/2, [1]), [1])
```



# Debugging meets testing

```
> edd:dd("quicksort:qs( fun quicksort:leq/2, [7,1] )").
```

```
?assertEqual( qs(fun leq/2, [7,1]), [1,7]),
```

```
8 .- qs(fun leq/2, [7, 1]) = [7, 1]
```

```
2 .- partition(fun leq/2, 7, [1]) = {[1], []}
```

```
1 .- leq(1,7) = true
```

```
0 .- partition(fun leq/2, 7, []) = {[[], []]}
```

# Debugging meets testing

```
> edd:dd("quicksort:qs( fun quicksort:leq/2, [7,1] )").
```

qs(fun leq/2, [7, 1]) = [7, 1]

partition(fun leq/2, 7, [1]) = {[1], []}

leq(1,7) = true

partition(fun leq/2, 7, []) = {[], []}

```
> partition(fun quicksort:leq/2, 7, [1]) = {[1], []}?
```

# Debugging meets testing

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qs(fun leq/2, [7, 1]) = [7, 1]

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```
> partition(fun quicksort:leq/2, 7, [1]) = {[1], []}? y
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# Testing meets debugging

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    ?assertEqual( qs(fun leq/2, [7,8,1]), [1,7,8])
    ?assertEqual( partition(fun leq/2, 7, [1]), {[1], []})
```

leq(1,7) = true

partition(fun leq/2, 7, []) = {[], []}

# Debugging meets testing

```
> edd:dd("quicksort:qs( fun quicksort:leq/2, [7,1] )").
```



qs(fun leq/2, [7, 1]) = [7, 1]

error: quicksort:qs(fun quicksort:leq/2, [7, 1]) = [7, 1]

Please, revise the second clause:

qs(F, [E | R]) -> {A, B} = partition(F, E, R), qs(F, B) ++ [E] ++ qs(F, A).

Error found with one question  
(at least 3 questions without tests)

# Erlang example

```
-module(quicksort).  
-export([qs/2, leq/2]).
```

```
qs(_, []) -> [];  
qs(F, [E | R]) -> {A, B} = partition(F, E, R), qs(F, A) ++ [E] ++ qs(F, B).
```

```
partition(_, _, []) -> {[[], []]};  
partition(F, E, [H | T]) ->  
    {A, B} = partition(F, E, T),  
    case F(H, E) of  
        true -> {[H | A], B};  
        false -> {A, B}  
    end.
```

```
leq(A, B) -> A =< B.
```

# Testing meets debugging

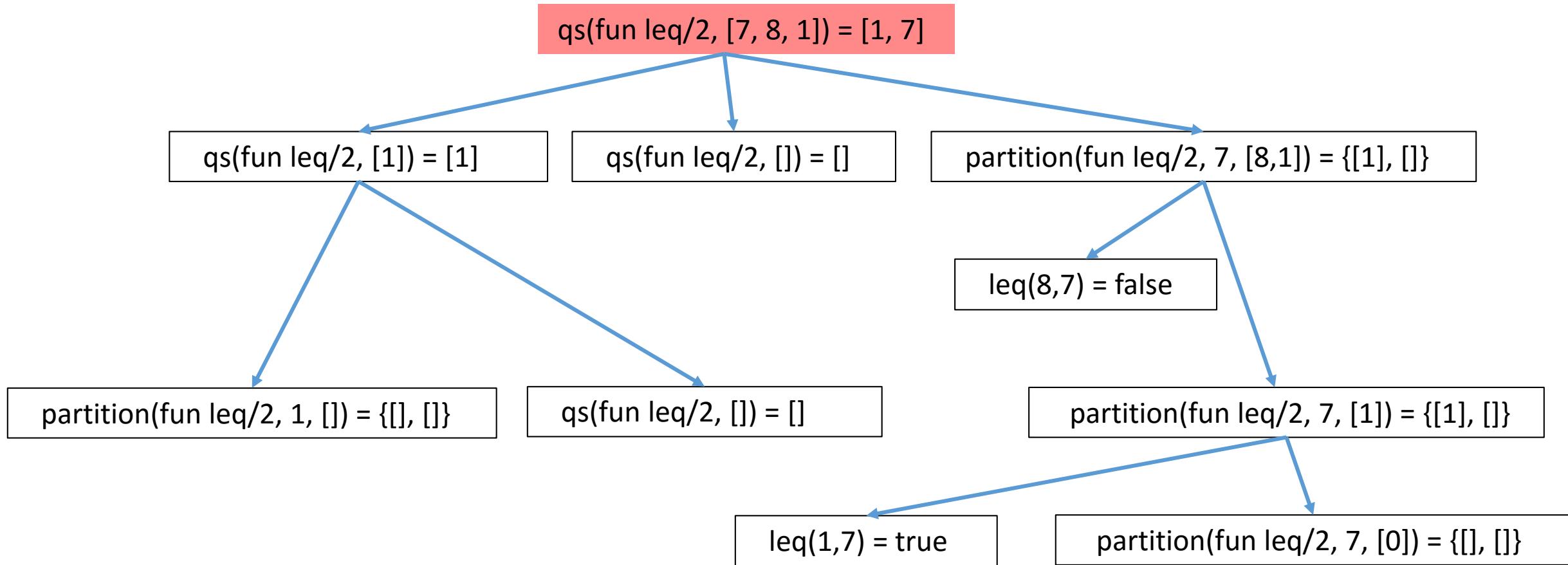
After correcting the error we try again the tests

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quicksort:test().  
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in call from quicksort:quicksort_test/0  
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**error:{assertEqual,[{module,quicksort},  
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 {expression,"[ 1 , 7 , 8 ]"},  
 {expected,[1,7]},  
 {value,[1,7,8]}]}
```

Another test case failing!!! → another error

# Testing meets debugging

```
> edd:dd("quicksort:qs( fun quicksort:leq/2, [7,8,1] )").
```



# Testing meets debugging

```
> edd:dd("quicksort:qs( fun quicksort:leq/2, [7,8,1] )").
```

qs(fun leq/2, [7, 8, 1]) = [1, 7]

```
?assertEqual( qs(fun leq/2, []), []),  
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```

qs(fun leq/2, [1]) = [1]

qs(fun leq/2, []) = []

partition(fun leq/2, 7, [8,1]) = {[1], []}

partition(fun leq/2, 1, []) = {[[], []]}

qs(fun leq/2, []) = []

leq(8,7) = false

partition(fun leq/2, 7, [1]) = {[1], []}

leq(1,7) = true

partition(fun leq/2, 7, [0]) = {[[], []]}

# Testing meets debugging

```
> edd:dd("quicksort:qs( fun quicksort:leq/2, [7,8,1] )").
```

qs(fun leq/2, [7, 8, 1]) = [1, 7]

Debugging session

partition(fun leq/2, 7, [8, 1]) = {[1], []}?

partition(fun leq/2, 7, [8,1]) = {[1], []}

leq(8,7) = false

# Testing meets debugging

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Debugging session

partition(fun leq/2, 7, [8, 1]) = {[1], []}? v

partition(fun leq/2, 7, [8,1]) = {[1], []}

leq(8,7) = false

Meaning: “*this is wrong, and I know the expected value*”

# Testing meets debugging

```
> edd:dd("quicksort:qs( fun quicksort:leq/2, [7,8,1] )").
```

qs(fun leq/2, [7, 8, 1]) = [1, 7]

partition(fun leq/2, 7, [8, 1]) = {[1], []}? v  
What is the value you expected? {[1],[8]}

partition(fun leq/2, 7, [8,1]) = {[1], []}

leq(8,7) = false

A new positive test case is generated!

# Testing meets debugging

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What is the value you expected? {[1],[8]}  
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partition(fun leq/2, 7, [8,1]) = {[1], []}

leq(8,7) = false

*“I trust this function, mark all the questions about `leq` as valid”*

# Testing meets debugging

```
> edd:dd("quicksort:qs( fun quicksort:leq/2, [7,8,1] )").
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qs(fun leq/2, [7, 8, 1]) = [1, 7]

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partition(fun leq/2, 7, [8,1]) = {[1], []}

leq(8,7) = false

2 new assertions / test cases!

# Testing meets debugging

```
> edd:dd("quicksort:qs( fun quicksort:leq/2, [7,8,1] )").
```

qs(fun leq/2, [7, 8, 1]) = [1, 7]

Call to a function that contains an error:

```
quicksort:partition(fun quicksort:leq/2, 7, [8, 1])
= {[1], []}
```

Please, revise the second clause

```
partition(F, E, [H | T]) ->
{A, B} = partition(F, E, T),
case F(H, E) of
  true -> {[H | A], B};
  false -> {A, B}
end.
```

partition(fun leq/2, 7, [8,1]) = {[1], []}

leq(8,7) = false

# Testing meets debugging

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end.
```

partition(fun leq/2, 7, [8,1]) = {[1], []}

leq(8,7) = false

# Testing meets debugging

After correcting the error we try again the tests

```
quicksort:test().
```

```
Test passed
```

No more bugs...at least in this talk (hopefully)

# Pros and Cons

## Pros

- ✓ Debugging becomes part of the software dev. life cycle
- ✓ No need of initial tests → they will be generated during debugging

## Cons

- ✓ Only “deterministic” functions (for instance no input operations)
- ✓ The user answer really matter → an erroneous answer becomes part of the test suite

# Outline

Motivation

Declarative  
debugging

Unit Testing  
in Erlang

Our proposal

Conclusions



# Conclusions

- ✓ Debugging: A lot of useful information thrown away
- ✓ Declarative debugging: store the information as Unit Tests
- ✓ Unit Testing: saves questions in declarative debugging
- ✓ General approach: presented for Erlang but can be seen as a general result

Thanks for your attention

